

Praying and Hopping (Februari 2024)

Choreographer : Martijn De Clerck

Type of dance : 4 wall line dance

Level : Intermediate

Counts : 64

Intro: 32 counts

Point, kick, weave 1/4, stomp right and left

- 1 RF Point out
- 2 RF Kick forward
- 3 RF Cross over LF
- 4 LF Step beside RF
- 5 RF Step behind LF
- 6 LF Step 1/4 left (09.00)
- 7 RF Stomp forward
- 8 LF Stomp forward

Rockstep, 1/2 turn, hitch, rumbabox fwd, scuff

- 1 RF Rock forward
- 2 LF Rock back
- 3 RF Turn 1/2 to the right (03.00)
- 4 LF Hitch
- 5 LF Step aside
- 6 RF Step next to LF
- 7 LF Step forward
- 8 RF Scuff

Stomp, swivels, rockstep back, 2 x kicks

- 1 RF Stomp diagonal forward
- 2 LF Swivel heel to RF
- 3 LF Swivel toe to RF
- 4 LF Swivel heel to RF
- 5 LF Rock back with jump
- 6 RF Rock forward
- 7 LF Kick
- 8 LF Kick

Step back diagonal, touch, step fwd, scuff, jazzbox with 1/2 turn, touch

- 1 LF Step diagonal back
- 2 RF Touch beside LF
- 3 RF Step forward
- 4 LF Scuff
- 5 LF Cross over RF
- 6 RF Step 1/4 back (12.00)
- 7 LF Step 1/4 aside (09.00)
- 8 RF Touch beside LF

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Music : Creek Will Rise

Artist : Conner Smith

BPM : 170

[Dancevideo](#)

Toe struts back x 2, pivot 3/4, stomp kick

- 1 RF Touch toe back
- 2 RF Put heel on floor
- 3 LF Touch toe back
- 4 LF Put heel on floor
- 5 RF Turn 1/2 on the place (03.00)
- 6 LF Turn 1/4 on the place (06.00)
- 7 RF Stomp
- 8 RF Kick

Behind, side, forward 1/4, kick, coasterstep, scuff

- 1 RF Step behind LF
- 2 LF Step aside RF
- 3 RF Step 1/4 forward (03.00)
- 4 LF Kick
- 5 LF Step back
- 6 RF Step aside LF
- 7 LF Step forward
- 8 RF Scuff

Rockstep, 1/2 turn, full turn, scuff

- 1 RF Rock forward
- 2 LF Rock back
- 3 RF Turn 1/2 to the right (09.00), step forward
- 4 Hold
- 5 LF Turn 1/4 forward (12.00)
- 6 RF Turn 1/2 forward (06.00)
- 7 LF Turn 1/4 forward (09.00)
- 8 RF Scuff

Rocking chair, jazzbox cross

- 1 RF Rock forward
 - 2 LF Step back
 - 3 RF Rock back
 - 4 LF Step forward
 - 5 RF Cross over LF
 - 6 LF Step back
 - 7 RF Step aside
 - 8 LF Cross over RF
- (Rocking chair can be done with jumps)

Restart at the third wall after 16 counts. Instead of a kick you're touching instead of kicking on section 2, count 16

To end the dance, you're at 12.00. You do the jazzbox and three stomps.